Dungeons and Daddies

Dungeon Master: Anthony Burch

Glenn Close: Freddie Wong

Darryl Wilson: Matt Arnold

Henry Oak: Will Campos

Ron Stampler: Beth May

Episode 20 – Silent But Dadly

[*eerie bass guitar*]

**Purple Robe #1:** Ah, and so we three purple robed figures meet again.

**Purple Robe #2:** We have all five children and now we may lay wait for the fathers to arrive.

**Purple Robe #1:** —although that last one was kind of, it was a little touch and go there. I was worried they were gonna have to eat his skin.

**Purple Robe #3:** Yes, but instead they just gave him permanent trauma which is a recurring thing for them seemingly, that's unfortunate.

**Purple Robe #1:** —doesn't matter. I have tempted the Darryl with an offer he is unable to refuse. I know that at this very moment they must be hurdling as fast as they can toward this very castle.

**Purple Robe #3:** Yes, I'm sure they will be traveling here with much haste now that their children's lives are on the line.

**Purple Robe #2:** Ah yes, a straight line, a line straight from where they currently are to the end of the story as they see it with no bullshit in the middle, none whatsoever.

**Purple Robe #1:** And when they get here they’ll have to contend with our greatest weapon, a dragon that we control with The Orb of Dragon… uh where, where is the Orb—

**[Robes speaking over top each other]:** Where is the Orb— has anybody seen— eyes on the Orb— Anybody—

**Lark or Sparrow:** I have the Orb, and it is mine forever. It is the first of seven Dragon Balls with which I will wish for anything that I want!

**Purple Robe #1:** It is not a Dragon Ball, that is not a thing—

**Lark or Sparrow:** I disagree, Dragon Dragon, Dragon Ball-Z

**Purple Robe #1:** Get it, get it away from him right this second—

**Lark or Sparrow:** I am Vegeta.

**Lark or Sparrow:** And I will be — also Vegeta.

**Purple Robe #1:** —He is going to kill us all.

[*dragon noises*]

[*theme song*]

**Freddie:** Welcome to Dungeons and Daddies, not a BDSM podcast. Actually, it is occasionally a BDSM podcast *and* we also play some D&D. This is a podcast about four dads from our world flung into the Forgotten Realms in a quest to rescue their lost sons.

**Will:** Can I interject for a second?

**Freddie:** Yeah, okay.

**Will:** I just feel like it’s—

**Freddie:** You do every time but sure, why not.

**Will:** It's been a while since there was any BDSM so—

**Matt:** We need some sex scenes in this podcast.

**Freddie:** True.

**Will:** I do, no. [*laughs*] I wasn't saying that necessarily, but it does seem like false advertising to say it's like *mostly* a BDSM podcast—

**Matt:** You’re right, you’re right.

**Freddie:** It's not a BDSM podcast, at this point.

**Matt:** It is going to be today.

**Freddie:** But it will— maybe.

**Matt:** —just trust me.

**Freddie:** You never know.

**Anthony:** That’s Babe Ruth calling his shot.

[*Will laughs*]

**Freddie:** You never know, you never know.

My name is Freddie Wong. I play Glenn Close the Bard-slash-dad-rock enthusiast and guitarist. My dad fact, this week for Glenn, is this: We’ve got Halloween coming up by the time this episode is out, it will be a couple days out from the spookiest night of the year. Glenn Close because of his—

**Anthony:** —Thanksgiving.

**Freddie:** [*laughs*] —because of families right? Glenn Close because of his allegiance to Christmas music, canonically, hates Halloween—

**Will:** Whoa.

**Freddie:** He hates two things, the two things he hates—

**Will:** —Halloween is the most rock and roll holiday there is!

**Freddie:** Uh, he disagrees actually. Christmas, Hanukkah is the most killer one-two hit combo—

**Beth:** —Oh my gosh.

**Anthony:** —Nothing rocks harder than Hanukkah.

**Will:** Yes, all of that classic Ozzy Osbourne music that gets played over Hanukkah and Christmas as opposed to Halloween.

**Freddie:** Well, if Glenn has something to say about it. The other thing he hates more than Halloween? Mall Santas, hates mall Santas, because they always harsh his vibe!

**Will:** How do they harsh his vibe?

**Beth:** ‘Cause they're too cool?

**Freddie:** ‘Cause they’re *there*.

**Will:** Yeah, Beth’s right. It's just too much alpha energy coming off of the mall Santas for—

**Beth:** Yeah.

**Anthony:** Is that a reference to Hugo Martínez’ fan art, where—

**Freddie:** Yes! So Huey, who has been drawing up a storm on the Twitter, did a little “non-canon” comic that I really enjoyed, which is basically a mall Santa losing his mind and Glenn having to calm him down.

**Matt:** But now it's canon.

**Freddie:** Now it's canon. Yeah, that's right.

**Will:** [*altered voice*] It’s canon, baby.

**Matt:** My name is Matt Arnold. I play Darryl Wilson, a stay-at-home coach dad and my dad fact comes from my own brain and not one of our fans.

[*all laugh*]

**Beth:** Oh my God.

**Anthony:** [*laughing*] You piece of shit!

**Beth:** Matt, that was devastating—

**Freddie:** Wow.

**Anthony:** Savage.

**Beth May:** —on a personal level for me to hear.

**Anthony:** Freddie just rip up your character sheet. It's over.

**Freddie:** I'm just throwing my computer away.

**Matt:** [*cheekily*] Sorry.

**Beth:** Oh my God I am so sad right now.

**Will:** He didn’t get to eat Grant's face, so he's gonna eat Freddie’s.

**Matt:** I had to do it, I'm sorry.

**Freddie:** Should I just make a new character?

**Matt:** I’m sorry, Freddie.

**Beth:** Yeah, I don’t care about like—

**Anthony:** You get to voice Paeden now. I’ll give you Paeden.

**Beth:** —Freddie’s hurt feelings, I care about our fans. Like—

**Freddie:** [*feigning a somber voice*] I guess I'll be, I guess I’ll be a Druid. No, we already have a Druid.

**Matt:** Okay. Okay. Well, I apologize. And to continue, I guess—

**Freddie:** Half-assedly.

**Matt:** Me being an asshole is, so my dad fact. Darryl Wilson, well this is actually really a Grant fact about how he learned there's no Santa, because Darryl Wilson was *so* excited to scare his son on Halloween that he got a Santa outfit and he made him all bloody and then he woke up Grant when he was six years old, being like “it's Christmas time!” and he ran out and there's a bloody Santa and I screamed and caught him and he— it went terribly wrong, so I had to explain like, “It was your dad, this is my Santa outfit. There’s no— One, there’s no Santa and two, I ruined your Halloween morning. I'm sorry.”

**Will:** [*laughing*] Oh no!

[*laughter*]

**Freddie:** Oh my—

**Matt:** So, anyways.

**Will:** That's dark.

**Anthony:** So maybe what happened last episode wasn't that much of a change for him. He's like, “This is somehow familiar”.

**Matt:** He— He genuinely thought it'd be funny because like his dad scared him and he's like, I mean like, like he really likes Halloween, he likes getting scared. He’s like, “Oh this is gonna be really funny, it’s gonna be scary”. But, yeah…

**Will:** I do want to call out that Matt basically stole his dad fact from *a Frasier episode*—

**Matt:** Really?

**Will:** Where Frasier dresses up as a spooky clown to scare his dad.

**Matt:** Oh and he gives his dad a heart attack.

**Will:** Yeah, man.

**Beth:** Oh my gosh, yes.

**Matt:** Oh shit, well, Freddie—

**Anthony:** There’s a little bit of Santa Claus in there too

**Matt:** Yeah, oh shit, okay well, there’s— I steal from the best.

[*laughter*]

**Will:** What's up everyone? Greetings, Happy Halloween. I'm Will Campos. I play Henry Oak, [*spooky voice*] the spookiest dad of them all, who's a granola munchin’, *bone* crunchin’, *grave* diggin’, nature Druid dad.

**Anthony:** Birken-*shocks* on his feet.

**All:** Oh!

**Will:** Very good, very good, very good, very good. My Halloween-themed dad fact this week is that Henry goes all out on haunted house with Mercedes Oak-Garcia every year, they—

**Freddie:** Oh that’s cool.

**Beth:** Yes!

**Will:** They have some like legit creepy stuff that they put up and like witches in the windows and like they really go all out on it, it's very crafty. It's very witchy and fun. But none of the kids come up to the house, and he thinks it's because they did such a good job scaring them—

**Freddie:** Oh my God this is so good.

**Will:** But in reality it's because they have the fucking wackest snacks—

[*general agreement*]

**Will:** On the block. It's all like—

**Freddie:** They got healthy snacks.

**Will:** It's like cucumbers with little witch hats on them.

**Anthony:** [*In disgust*] Ugh.

**Will:** And like you know, cauliflower ghosts. It's no good.

**Freddie:** Ugh!

**Matt:** Oh it’s not even packaged, like nobody would trust it.

**Beth:** ‘Cauliflower Ghosts’, that's the name of my band.

**Freddie:** Can I throw another Halloween dad fact there—

**Beth:** Yes.

**Freddie:** Because you actually reminded me of one that I thought of earlier this week and I forgot about until *this* very moment.

**Will:** Fire away.

**Freddie:** It's about Halloween candy. You know that story about THC-laced Halloween candy showing up?

**Beth:** Oh, no.

**Freddie:** Guess who might have been the source of that, accidentally—

**Will:** Oh, geez.

**Freddie:** One year, in San Dimas, and why the local news always seems to cover that story. Because Glenn mixed up his chocolate with the band's chocolate and it ended up being not a good thing.

**Anthony:** That's great.

**Beth:** Hi, my name is Beth May and I play Ron Stampler. [*spooky voice*] A spooky person. Actually the spookiest thing one can be in this world—

**Will:** A step-dad.

**Beth:** [*spooky voice*] A step-father.

**Will:** Ron is objectively the spookiest dad.

[*all agree*]

**Beth:** I definitely agree and my dad fact this week is that although as we've seen Ron is actually not easily sort of rattled by like scary— you know what I mean, there's been scary things in this podcast. There’s been things that I've been scared of in this podcast. But as a committed roleplayer I had to play as if Ron was not scared.

[*laughter*]

**Beth:** But in the context of Halloween, Ron is scared of everything. So it's like if you say like “boo” and it's related to Halloween, Ron is immediately like really scared. Or if it's like a scary movie, if it's like, in the context of anything fictional he's like, very, very frightened, but if something real and dangerous is happening right in front of him, he's like, that's fine.

**Will:** Wow.

**Matt:** So he's got a very overactive imagination.

**Beth:** I guess. Yeah.

**Will:** Our friend Chris was like that. He cannot watch any scary movies. I remember him telling me one time that he tried to watch the beginning of like, *Candyman 3*. And he was like, the scene at the beginning of this *Candyman* movie, it's like a professor like talking about the *Candyman* myth and what happened in the last two movies, and he just started describing, in like a well-lit classroom, how scary *Candyman* was, he was like, well, I had to turn the movie off and I couldn’t sleep for two days.

**Beth:** Oh my gosh. I'm kind of the same way, but I love it. I am such a glutton for Halloween scary punishment. Nothing pleases me more than scary things.

**Anthony:** Boo.

[*Matt and Beth scream*]

**Anthony:** Don't be scared. It's me, your dad.

[*laughter*]

**Freddie:** Please, please don't be scared.

**Anthony:** Please, please don't be— hey, come back, come back.

I’m your Daddy Master, I’m Anthony Burch. The first thing that I ever went as for Halloween was a Teenage Mutant Ninja Turtle and I had a green—

**Freddie:** Wait which one?

**Anthony:** What?

**Freddie:** Which one?

**Anthony:** Oh, Michelangelo, obviously.

**Will:** Ah!

**Freddie:** The pizza, the pizza chucks—

**Anthony:** The pizza boy!

**Will:** Ah, a man after my own heart.

**Anthony:** And yeah, I had a lot of green face paint on myself and I think if there are any pictures that remain it probably looks very problematic because of, like, how the way the lighting turns out.

**Will:** [*uneasily*] Ehhh.

**Matt:** It’d be pretty easy to Photoshop that—

**Anthony:** Yeah.

**Will:** Anthony’s getting out ahead of this one, early.

[*laughter*]

**Matt:** It was a Ninja Turtle!

[*more laughter*]

**Freddie:** To a colorblind person Anthony, you are like super problematic, right? Like—

**Anthony:** Yeah I am colorblind so when I look at that picture, I go like “That's just black face. That's no good. That’s no good.”

**Matt:** Oh that's a good— that's a good excuse for you. It’s like “Ah, I thought it was”—

**Will:** Oh yeah, I thought it was green.

**Anthony:** Yeah, I'm literally just colorblind. I'm sorry, everybody.

**Freddie:** That's the old judo move.

**Anthony:** Actually, *you're* the racist one.

[*music - end of opening theme*]

**Anthony:** All of you are level six, by the way.

[*unenthusiastic cheering*]

**Anthony:** Okay, so when we last left you you had once again caused irreparable harm to the psyche of one of your children.

**Freddie:** Reparable—

**Matt:** I mean, yeah reparable. We’ll see.

**Anthony:** So basically For Knights, the tournament, is now over.

**Freddie:** The fanfare—

**Anthony:** So you're standing around and then you see some fireworks go off.

[*fireworks and celebratory trumpets*]

**Announcer:** [*through a megaphone*] Congratulations, players, you’ve won For Knights! It’s a weird name for a contest to just say ‘for something’, I just wanna put that out there we know that that’s weird but it’s fun and you won so hooray!

**Freddie:** It's a title that actually doesn't make any sense, but it became so popular that it just stuck—

**Anthony:** Yeah!

**Freddie:** —and you know, now it just does the thing!

**Anthony:** Has nothing to do with the actual gameplay, really.

So the gas that you hear hissing around you begins to die down the sky around you begins to sort of dissolve and you can see that there is a—

**Freddie:** Aw, man this is a simulation, I knew it.

**Anthony:** Yeah.

**Will:** [*under his breath*] Jesus.

**Anthony:** The dome sort of dissolves and you can see a bunch of Goblins basically just hand cranking little weird generators around the circumference of the map.

[*Matt and Beth ‘aww’ in pity*]

**Freddie:** I wave at one.

**Anthony:** It's too busy cranking; you can't. It has no time for you. I guess you guys can either just sort of sit there and wait for somebody to come to you with your prizes. Or you can leave, it’s up to you.

**Freddie:** I have a lot of—

**Matt:** We sit here and we wait for the—

**Freddie:** Oh we’re standing around. Fuck this. I got like so much hit point damage. I got came up from being dead. I'm just hanging out.

**Ron:** —and I’m too cool and important to go find a prize.

**Darryl:** Hey I know. I know. We've done this like four times but like I'm fine. Just if you any of you are wondering. I'm okay with you know, I'm dealing with it.

**Glenn:** Oh, right. We should check in.

**Darryl:** Like it feels kind of weird to talk about because like you all went through but like, yeah. I’m okay.

**Henry:** Hey Darryl, I do want to check in. You're right, just because we all went through it, and you knew it was coming doesn't mean it's not hard to see your son disappear into a puff of purple smoke, especially when it seems like the kind of last interaction you had with him was like him stifling his feelings and being a little weird—

**Glenn:** It’s kind of jacked up that we weren't able to get that right after like four—

**Darryl:** I'm not okay.

**Henry:** That's a huge step!

**Darryl:** Yeah I’m just letting you guys know.

**Henry**: Thank you for sharing that. It’s okay that it’s not okay.

**Darryl:** Alright. That’s enough—

**Ron:** Could I have your prize?

**Darryl:** Uh, yeah what prizes do we get?

**Ron:** I thought we get trophies or something, and it might be like us like in little poses on the trophies like doing cool things. Like me on my little stilts next to a big trophy that says: Ron Stampler, he won, with other dads.

**Darryl:** So you want you want a trophy with me on it?

**Ron:** Um...

**Darryl:** It's pretty cool.

**Ron:** Oh, I was hoping maybe I could just get like two like various poses of me, Ron Stampler, on different trophies.

**Matt:** [*chuckles*] Oh, well we’ll have to ask the—

**Anthony:** So as you're talking about this, the biggest dog you've ever seen comes ambling up to you.

[*collective gasps*]

**Beth:** Oh my god!

**Anthony:** Whatever your favorite kind of dog is, that’s what you see him as.

**Freddie:** Oh man! Like on the shirts I used to wear.

[*Matt and Beth laugh*]

**Anthony:** Oh my god! Oh! I had Big Dog shirts as well. If you can't run with the big dog stay off the porch.

**Matt:** Wait, just to clarify, this dog looks different to all of us?

**Anthony:** Yes, whatever your favorite breed of dog is. That's what you see. You see the largest version of it possible.

**Freddie:** My favourite dog is clearly a dog from a Big Dog shirt.

**Beth:** I think, like the problem that I'm experiencing right now is that like, Ron would see the dog as a Hug like, you know a pug mix.

**Will:** A pug hug? Yeah—

**Beth:** But Beth is really into sort of like shepherdy mutt things. Like sort of collie-ish adjacent—

**Freddie**: Ah the old roleplay is it your character or is it you question—

**Beth:** And there's a stark divide here in this particular example.

**Freddie:** You gotta try to stay true to the character, Beth.

**Beth:** Okay. [*irritatedly*] It's a Hug.

[*Freddie laughs*]

**Anthony:** Okay, so it has around its neck a bunch of trophies and it comes to all of you and it kneels over and only the first place trophy snaps from its neck falls to the ground.

**Matt:** I run and I hug it.

**Anthony:** The dog?

**Beth:** Can I roll to pet the dog?

**Anthony:** Go ahead and roll.

**Freddie:** Roll to pet the dog.

[*Beth rolls*]

**Darryl:** I'm gonna call you Grant—

**Matt:** —and I hug him really tight.

**Freddie:** Whoa.

**Anthony:** Roll a D20 Matt, to pet the dog.

**Henry:** Did Darryl just say he's gonna call this dog ‘Grant’?

**Anthony:** Uh huh.

**Glenn:** Henry I think he's kind of not as okay—

**Matt:** I got 9.

**Anthony:** You got a 9? What’d you get?

**Beth:** I got a 5. I'm sorry dog. I wish I could have pet you better.

**Anthony:** It immediately dodges out of the way like it's not its job to be loved, his job is to deliver these trophies and you're gonna distract him.

**Will:** Henry scoffs and goes,

**Henry:** That’s dogs for ya.

[*Anthony laughs*]

**Matt:** Darryl starts crying.

**Will:** Darryl’s cry—

**Henry:** Whoa! Darryl!

**Freddie:** [*sadly*] Awww.

**Matt:** I’m just— I just start crying.

**Freddie:** Just holding this trophy.

**Glenn:** Hey man, it’s ok.

**Henry:** Hey! I—

**Will:** I give Darryl a big hug.

**Henry:** Hey, Darryl, what's going on man? Just talk to me, okay?

**Darryl:** *[groans]* I just shouldn't have really named that dog Grant before I knew whether or not he was gonna let me hug him.

[*laughter*]

**Darryl:** That really—

**Anthony:** Oh shit! That’s very good.

**Will:** Oh no!

**Ron:** Darryl! Darryl! You can call me Grant!

**Darryl:** Ah, that’s gonna be a little w— I appreciate it, sorry. I just had to get that off a little bit—

**Ron:** You can call me Grant, and I’ll let you pat my head!

**Henry:** It's okay man. Let's all just, you know—

**Ron:** I just want somebody to pat my head.

**Glenn:** No, that's okay Ron.

**Darryl:** How about just a big group hug.

**Ron:** Ok!

**Henry:** Can we get a group hug over here?

**Darryl:** Let’s just get a big group hug.

**Henry:** Someone pat Ron's head in the group hug!

**Darryl:** I’ll pat Ron's head.

**Ron:** Aw, thanks. Now this is not a dad huddle, it's a dad huggle.

[*collective aww’s*]

**Darryl:** I like that.

**Henry:** That’s kinda nice. Hey—

**Darryl:** Ok I’m good, I’m good. I just needed to let a little bit out. Thanks, guys.

**Henry:** Okay well, next time if you wanna let a little more out, you just— Let us know and— or just go ahead and do it. It's okay.

**Darryl:** Ok. Yeah, that's good.

**Henry:** Okay You sure?

**Darryl:** Yeah, I'm good. W-where are these trophies? That's good. I'm.. yeah! [*unenthusiastically*] Whoo!

**Freddie:** What do these trophies look like?

**Anthony:** So the trophy looks exactly like the 150cc Cup trophy from Mario Kart 64.

**Freddie:** [*laughs*]I'm pulling up a reference image.

**Anthony:** And inside of it, you can see an amulet, and that is the first place prize. While you're maybe looking at that, the dog goes to Cern, it goes to the githzerai that was laughing at you guys from this tower—

**Freddie:** Zendaya.

**Anthony:** —Zendaya. He goes to Zendaya, and he goes to the Hotties, and he drops off the second, third, and fourth place prizes respectively. So you guys get an amulet, Cern seems to get a pretty large staff that's like, ice on the bottom and fire on the top.

**Will:** Like a Q-tip that you used half of.

**Beth:** Yikes.

[*Freddie and Matt laugh*]

**Anthony:** Zendaya gets a deck of cards, and the Hotties get a pretty sizable bag of gold.

**Freddie:** Ah!

**Henry:** Oh hey! Some gold for the hotties! Wow—

**Darryl:** Wait, third place got a Deck of Many Things?

**Henry:** Yeah, I guess we kind of overshot it. We would’ve had to, you know, probably, try to do tradesies or something.

**Darryl:** Yeah...

**Glenn:** Let's— let's do an investigation of—

**Henry:** What's the deal with this amulet?

**Glenn:** —this amulet, yeah.

**Anthony:** Go ahead and roll Investigation.

**Darryl:** I mean you guys won't tell us what we got?

**Freddie:**[*rolls*] 15.

**Henry:** [*laughs*] Yeah, don’t they know? This dog is just—

**Matt:** I’m just yelling out.

**Darryl:** Hey! What did we win?!

**Glenn:** Dog! Dog!—

**Anthony:** Actually yeah—

**Glenn:** Hey dog!

**Anthony:** —I might as well explain it to you.

**Glenn:** Dog!

**Anthony:** Dog looks directly at you and goes:

**Dog:** That is the Amulet of Proof—

**Glenn:** Oh shit, what Check is that?

**Dog:** —against Detection and Location.

**Darryl:** I couldn’t hear you Dog—

**Henry:** I couldn’t hear you Dog.

**Darryl:** —because Glenn was talking.

**Glenn:** What's your name, dog?

**Beth:** The Bounty Hunter.

[*mass giggling*]

**Beth:** [*drawn out*] Please?

**Anthony:** You know what? Yeah.

**Bounty Hunter:** My name is the Bounty Hunter.

*[collective aww’s]*

**Bounty Hunter:** This is the Amulet of Proof against Detection and Location. So, while wearing this amulet you're hidden from divination magic. You can not be targeted by such magic or perceived through magical scrying sensors.

**Henry:** Cool!

**Darryl:** Like everybody, or like, just the person wearing it.

**Bounty Hunter:** Just the person or thing wearing it.

**Henry:** Hey question!

**Darryl:** Well there’s four of us. Can we get, like, four of these?

**Bounty Hunter:** No, but you could like, if you were like, in a room, or in that behemoth that you came in on, you could put that on that, and then—

[*Beth hums in understanding*]

**Darryl:** What are these other gifts do? What do the other one’s do?

**Glenn:** We could hang it—

**Freddie:** What's it look like? Is it like fuzzy dice?

**Will:** Does it look like a little pine tree?

**Freddie:** Does it look like fuzzy dice or a little pine tree?

**Anthony:** It looks like a cool amulet with like a closed-eye hieroglyph on it. It's an actual D&D item.

**Beth:** I like that. I would—

**Anthony:** So-sorry, everybody.

[*laughter*]

**Freddie:** Boo! Boo! This podcast sucks!

**Beth:** I would still hang it over the rearview.

**Anthony:** Yeah.

**Henry:** If we get like a big rope and tie it around all of us will we all be stealthy?

**Bounty Hunter:** ...I don't know. Nobody's ever tried to do that. I bet you would probably try it and then you probably have to roll for it, but…

**Henry:** You're very knowledgeable for a dog, Dog—

**Glenn:** Can you roll? Can you roll for something?

**Ron:** Can you roll over for something?

**Glenn:** Roll over! Roll over!

[*Beth squeals*]

**Bounty Hunter:** [*chuffs in disbelief*]

**Anthony:** Roll Persuasion.

**Freddie:** You walked into the wrong room motherfucker! ‘Cause a level six Glenn Close gets a +9 on Persuasion checks. That's 12 plus 9 bitch!

**Anthony:** So did you get a 21?

**Freddie:** 21!

**Anthony:** So he immediately goes like— [*Bounty Hunter grunts in surprise*]and he rolls over, like, almost against his will and then he stands up and immediately looks up embarrassed about himself.

**Henry:** Hey! I don’t—

**Ron:** [*coos*] Aw! What a good boy!

**Bounty Hunter:** That’s humiliating.

**Henry:** *[humms in disapproval]* I don't think it's cool to treat the dog like that, Glenn.

**Freddie:** I want to— I'd like to persuade Henry that it is, in fact, cool to treat the dog like that!

[*collective laughter*]

**Freddie:** Henry, roll Opposed.

**Matt:** Is that Wisdom checks?

**Will:** Fucking hate you.

**Anthony:** You roll Wisdom against his Percep— Persuasion.

**Will:** Do I *roll* Wisdom, or do I just—

**Beth:** Whoever loses has to roll over.

**Anthony:** Oh, yeah, yeah, yeah. Okay so—

**Freddie:** You got lucky because I got a 3 plus 9, 12. So it’s about a coin flip here.

**Will:** Hmm… I got a 15. Fuck you.

**Anthony:** Nice!

**Henry:** I was almost convinced that it was cool. Then like “Oh maybe—” NO! it's not cool. It's a sentient being, Glenn!

**Glenn:** [*in disappointment*]Aww.

**Ron:** Bad boy.

[*Freddie laughs then Glenn sadly aww’s*]

**Anthony:** Yea— He goes:

**Bounty Hunter:** Yeah! Sack of shit.

**Henry:** You seem like a super smart, knowledgeable dog, Dog the Bounty Hunter. What's your deal? Like, where do you come from?

**Bounty Hunter:** I’m around here. I used to like, help dig out the mines and stuff like that because I'm strong. I could carry people out and stuff, but now they kind of just have me give out the trophies. Which is a lot safer, honestly. It's done a lot for my quality of life—

**Glenn:** Respiratory health, nice.

**Bounty Hunter:** Yeah, yeah, yeah yeah yeah.

**Henry:** Oh, that's great—

**Bounty Hunter:** I'm way better off.

**Henry:** I'm glad to hear that.

**Bounty Hunter:** Yeah.

**Darryl:** You want to, like, come with us?

**Henry:** Yeah. Do you want to go on a cool adventure? We could use, like, a—

**Darryl:** —cool dog.

**Ron:** Car ride?! Car ride?! You wanna go car ride?!

**Bounty Hunter:** I mean— I gue— I mean— [*huff*]

**Anthony:** Roll Persuasion.

**Glenn:** Dog, you can stick your head out the van!

[*Beth rolls*]

**Matt:** What are you doing giving us a dog to play with?

[*Beth hums in anticipation*]

**Anthony:** I'm an idiot apparently.

*[laughter]*

**Beth:** I got a 15!

**Anthony:** You got a 15? Alright. He goes like—

**Bounty Hunter:** No, I got a pretty good gig here.

**Beth:** Okay.

[*collective sad moans*]

**Darryl:** Oh okay…

**Henry:** Alright, well—

**Bounty Hunter:** I don't know. If you wanted to, like, buy me, I guess you could, but I can’t just— I’m the only one—

[*all agree not to buy him*]

**Bounty Hunter:** Oh, alright.

**Ron:** We adopt, don't shop.

[*laughter*]

**Bounty Hunter:** We could try to negotiate I guess, but alright. Cern, you got the Thermostaff, which was created by Robert Moore a listener of the podcast. The Thermostaff is a tall thermometer looking magic staff that controls the temperature in any area, and it can only be used by a dad.

**Freddie:** Holy shi— holy shit.

**Beth:** Oh my gosh.

[*Freddie makes pained ‘ooh’ noises*]

**Bounty Hunter:** Now, within reason. You can't immediately make it, like, the surface of the sun, but you can—

**Darryl:** That’s a little insensitive, but like—

**Glenn:** Hey, hey, that’s a little insensitive, Dog. I know that your thing is, like, telling it straight, but it is a little insensitive. This guy did lose his kids.

**Anthony:** Oh! Pfft—

**Bounty Hunter:** Oh! My bad! My bad.

**Anthony:** Cern’s like—

**Cern:** I don’t fucking need this then. Clearly, clearly, I can't use this.

[*all groan sadly*]

**Cern:** Somebody wanna trades me? Somebody want to go tradesies?

**Freddie:** All four dads nod slowly.

**Anthony:** The doggy bounty hunter turns to the githzerai, Zendaya, and says—

**Bounty Hunter:** You got a Deck of Many Things, obviously.

**Anthony:** And the githzerai is like—

**Zendaya:** Yes! This is exactly what I wanted [*nasally, triumphant laugh*]. I'd always planned to be at exactly third place.

**Anthony:** And then, to the Hotties he’s like—

**Bounty Hunter:** You just get a bunch of money.

**The Hotties:** Yay, that's also what we wanted. Hooray!

**Anthony:** And then Yeet does a kickflip. [*skateboard sound effects*]

**Matt:** Who’s this Z-person again?

**Anthony:** He’s a githzerai. His name is Zendaya.

**Matt:** Zendaya? And is he evil?

[*Anthony pauses, others laugh*]

**Will:** He can’t just tell you if he’s evil.

**Freddie:** Hey Matt, when you walk down the street to get coffee, do you look at the barista and be like, “Is this person evil?”

**Anthony:** “Hey, are you evil?”

**Matt:** I'm gonna Perceive whether or not he's evil.

**Anthony:** Why don't you roll Investigation?

**Darryl:** Hey, buddy! Darryl Wilson here, nice to meet you.

**Matt:** I put out my hand.

**Freddie:** [*gasps*] And through the handshake, he—

**Anthony:** You're like Bruce Willis in *Unbreakable*.

**Beth:** Oh my gosh...

**Matt**: I put out my hand.

**Darryl**: Great game. Great game, buddy.

**Anthony**: He looks you up and down, and goes—

**Zendaya:** Yes, it was.

**Anthony:** And shakes your hand.

**Darryl:** Yeah, we got a pretty cool amulet. Probably the best thing. That deck sounds pretty cool. I guess.

**Matt:** [*rolls*] I got a 13 investigation.

**Anthony:** Yeah, you can tell this guy is probably not great. This looks like a dude that has made a lot of his money by fighting people and killing people. You don’t know if he’s evil or not, but he's definitely a rowdy boy.

**Darryl:** Crazy surviving this whole thing— What do you plan on doing after this, like, especially with that Deck of Many Things that you got there.

**Zendaya:** Oh, oh the— with this sweet baby? I'm going to arrange a [*laughs*] large number of slaves that I will purchase.

[*others hum disapprovingly*]

Each one of them will individually draw a card, and I will be entitled to half of whatever they get. If it's something I like.

**Glenn:** That's really smart. Guys, that's really— just want to point out— that's really smart.

**Matt:** Is that Freddie saying that or is that Glenn saying that?

**Freddie:** Both.

**Glenn:** That’s really clever, man. That's a way to get—

**Darryl:**[*whispering*] No! Glenn!

**Glenn:** Oh, wha-what?

**Darryl:** No, that’s— oh...

**Henry:** That's bad though.

**Darryl:** [*still whispering*] That’s bad though.

**Glenn:** I'm just— [*stammers*] it is.

**Zendaya:** It's not that bad. One of the slaves is going to potentially get a lot of money.

**Glenn:** It's both bad AND clever. Do you know?

**Henry:** What-what’ll happen— but there's one that's like a wish. So, how do you do, like, half a wish?

**Zendaya:** Oh, I'll just make sure to have some sort of le— I don't know why I'm telling you all this. I won. I don't feel like I need to explain myself to all of you.

**Darryl:** Oh no, it’s super cool. We're just both competitors. I just thought that, you know, I wanted to know what you were going to do with it.

**Henry:** I mean, technically, we won.

**Zendaya:** Uh… I won in the way that I wanted. Being number one, you know, we have a saying where I come from in the Forgotten Realms is just that first is the worst, second is the best, and third is the nerd with the hairy chest, and that's me.

**Freddie:** And he reveals a chest full of luscious hair.

**Anthony:** So much fucking hair. So you hear footsteps approaching hurriedly and you see Erin O'Neil running up to you, her face is as white as a sheet and she goes,

**Erin O’Neil:** I saw through— [*panting*] through the leaf—

**Henry:** Erin!

**Erin O’Neil:** Hey, what's up?

**Henry:** What's going on? You okay?

**Erin O’Neil:** I saw through the—

**Glenn:** —Come to congratulate us on our victory, huh?

**Erin O’Neil:** Through the Time of Face spell I saw what happened to the— I only heard it back in— in Roqueporte, but here I fucking saw. Oh. What you got to promise me whatever happens you don't— Whoever is taking your kids you can't fight them.

**Glenn:** Huh?

**Henry:** What do you mean?

**Erin O’Neil:** [*stammers*]That— what— I—

**Glenn**: But that's like what we're good at.

**Erin O’Neil:** [*groans*] Eh, that’s what you’re— you’re certainly very lucky.

**Freddie:** I would like to persuade Erin that I’m actually very good at fighting.

**Will:** Oh my god!

**Anthony:** Go ahead, you piece of shit.

**Freddie:** I rolled a— [*laughs*] I roll a 22.

**Anthony:** Goddamnit— she’s like—

**Freddie:** 13 plus 9.

**Erin O’Neil:** You are amazing at fight— specifically Glenn, you are very good at fighting, weirdly.

**Darryl:** Erin, we would—

**Freddie:** I flex a little bit.

**Darryl:** Erin, we would burn this whole world down to find our kids.

**Erin O’Neil:** I'm not saying don’t find your kids. I'm saying—

**Henry:** —Erin. Erin, take a breath.

**Glenn:** It's okay we won. It’s good. It’s good.

**Darryl:** Are you being chased? Is something gonna happen right now? Are we in trouble?!

**Erin O’Neil:** I mean, well, also yeah, the cops are coming. Remember? I told you the cop. When you got in.

**Henry:** Oh...

**Erin O’Neil:** The cops are coming.

**Beth:** [*laughs*] The slow *It Follows* cops.

[*laughter*]

**Beth:** That take a long time?

**Darryl:** Hey, can we do a dad huddle plus Erin?

**Erin O’Neil:** Yeah, sure.

**Darryl:** Yeah. Hey Erin, do you think you can steal the Deck of Many Things from that guy because he seems like bad news.

**Glenn:** He sucks mad bad.

**Anthony:** She looks over at the guy and the guy’s just watching you and he, like, waves.

[*laughter*]

**Darryl:** Hey! How’s it goin’ buddy? She's a friend of ours—

**Erin:**—Uh, I’m not really stealthy. I don't know why I can—

**Glenn:** —We should sneak after this guy and steal that deck. Hey, Cern, enter the thing.

**Cern:** Yeah, what's up?

**Glenn:** Hey, man.

**Darryl:** [*simultaneously*]Hey buddy—

**Beth:** —What is Cern wearing?

**Antony:** Cern is wearing suspenders.

[*group laughs*]

**Beth:** This is actually great.

**Will:** [*laughing*] Is he wearing anything else? Just a pair of suspenders?

**Matt:** He’s got like a little hole in the pants so his tail comes out.

**Anthony:** So he can poop? Yeah, for his tail because he was planning on just wearing the armor the whole time. So this is like, you caught him with his undershirt on basically—

**Ron:** —Hey, Cern. I've got this idea. So, okay, you've got that staff thing that- that changes the temperature. And I was wondering if I could put on your little suspenders. I'll give you a pair of pants in exchange, then I'll use the staff to appear cold blooded. Saddle up to Zendaya...and I'll steal the Deck of Many Things.

**Glenn:**[*confused*]S-sorry, Ron, just what part of that requires you to be a cold blood—? I just—

**Henry:** What part requires you to wear his pants?

[*laughing in background*]

**Ron:** Okay, well, they'll think I'm Cern! Of course, Zendaya thinks that *we're* going to want the Deck of Many Things, but Cern... he’s not going to suspect and if I'm cold then I will be reptilian like Lizardboy Scales McStuffins.

**Cern:** So your plan is to disguise yourself as me?

**Ron:** Yeah.

**Cern:** Why is that any better than you just being you?

**Ron:** I don’t know, I think, um... I always admired your physique, the scales, the—

**Darryl:** You know, guys, I think I'm okay with— I think Ron's maybe got a point here. Maybe we just see how it happens.—

**Beth:** Actually—

**Darryl:** And maybe we use this as a distraction—

**Beth:** —Actually, Ron's just gonna walk away from the huddle and see if he can get the Deck of Many Things.

**Matt:** Wait, do you try to slip away without us noticing?

**Beth:** Yeah, I'll be stealthy to you guys. [*laughs*]

[*all laugh*]

**Anthony:** Go ahead and roll stealth to see if they notice if you’re still in the huddle or not, *while* you’re talking so it’s a disadvantage.

**Beth:** I've got +8 Stealth but I got a 16 so that’s wild.

**Anthony:** You got a 24 Stealth?

**Beth:** Yeah.

**Anthony:** Definitely roll again because disadvantage.

**Beth:** Okay, damn it. I got a 13 so I still got, like, yeah 21.

**Anthony:** 21?

[*laughing in background*]

**Beth:** Yeah.

**Anthony:** So yeah, while you, while you're talking about how good an idea this is, you slowly sort of disappear out of the conversation and I guess people pay so little attention to the shit that you say [*all laugh*] that—that nobody noticed, not even Cern.

**Glenn:** I don’t know guys…

[*inaudible discussion in the background*]

**Ron:** Psst, Zendaya!

**Zendaya:** What?

**Ron:** Hi, um... could I have that deck?

**Anthony:** [*laughing*] Roll Persuasion.

**Beth:** [*nervously*] 5.

**Zendaya:** No.  
  
**Ron:** Do you want to see a magic trick?

**Zendaya:** Are you trying to beat me up and steal my deck?

**Ron:** No, no no no! No, I want to show you a magic trick. But it’s a *card* trick is the thing.

**Zendaya:** [*noise of disbelief*]

**Anthony:** Roll Persuasion again, but with disadvantage.

**Beth:** [*rolls*] Well I just crit-failed, so yeah.

**Zendaya:** No, I don't think I will be. In fact, I think I'm going to be on my way. You go ahead and tell your friends that it was a good game, thanks for killing off that Chimera, and I will bid you adieu.

**Anthony:** And he starts to walk away.

**Ron:** Um, um, it's a shame that you're walking away because my card tricks are nothing compared to the other dads. [*with emphasis*] The other dads.

**Darryl:** —Ron?

**Ron:** Guys— Show Zendaya your card tricks. You know, wink wink, your card tricks.

**Henry:** Uh… Ohhh!

**Zendaya:** Why did you just say wink twice?

**Ron:** Umm.

**Henry:** I do a bit called wink wink.

**Ron:** Yes, yes and it's before he does his incredible card trick.

**Anthony:** If somebody wants to try to roll Persuasion to make this guy give a fuck about card tricks, you feel free.

**Will:** I feel like Henry just tried to but unfortunately Henry doesn't have a +9 Persuasion so we'll see what happens. I got a 10.

**Anthony:** 10 is not gonna do it.

**Darryl:** Hey Z-man, we're not gonna let you walk away with that Deck of Many Things. We're not really cool on the whole— on you killing slaves sort of thing

**Anthony:** Oh shit, alright, roll Intimidate. With advantage because you guys were number one and you killed the most people.

**Matt:** I got a 21.

**Anthony:** Whoa!

**Darryl:** I mean you saw what we did to the Chimera, and that wasn't that big of a deal. I mean, in fact, I forgot that I could attack twice. I just learned that level 5. That was like with my left hand tied behind my back. That’s all I'm saying. I don't want to cause you a problem, just saying like, you know, maybe we just cut a deal and just make this easy for everybody.

**Anthony:** So he stops and he turns around pivoting on one foot and goes like:

**Zendaya:** Thaaaaat is a very fair point. It’s decidedly against the rules of For Knights, as I'm sure Dog the Bounty Hunter would be happy to tell you.

**Anthony:** And Dog turns to you and is like—

**Bounty Hunter**: We don’t like people to kill each other for the prizes after it's like, it kind of defeats the purpose of the whole thing.

**Darryl**: I mean no offense, you can't really make rules of what we do after the game. What are you gonna do, tell me what I can do *after* the game?

**Bounty Hunter**: Yeah, it’s a gentle suggestion not to do—

**Beth**: It’s gonna be a no from me dog.

[*everybody laughs*]

**Darryl**: And you don't have a rule that you can't use the prizes to kill slaves?

**Bounty Hunter**: No.

**Darryl**: Your rules are dumb.

**Dog**: Yeah, I mean.

**Darryl**: Sorry Dog.

**Dog:** [*Sadly*] Aww.

**Freddie:** Don’t— I would like to Persuade Dog that he's a good boy.

**Anthony:** If you—

**Freddie:** I roll a 20.

**Glenn**:You're a good boy.

**Dog:** [*Sadly*] Oh, that’s good to know.

**Beth:** [*sweetly*]Does his tail wag?

**Anthony:** His tail wags a little bit. [*Beth aww’s*]It's slow but it's a very big tail. So it's like the people behind them you see their hair get blown back.

**Darryl:** So Z-man, what's up?

**Zendaya:** I would happily trade your Amulet for the Deck. That feels fair.

**Henry:** I think we can do that.

**Darryl:** Yeah, I mean, to be fair the Amulet doesn't seem that cool.

**Ron:** I mean, there's a Library looking for us magically, right?

**Will:** I do want to make it known to the group that when Druids turn level six, they go through a very special change in their body—

**Freddie:** Puberty.

**Will:** I have a spell called [*in a heavy dramatic voice*] “Hearth of the Moonlight and Shadow”, which means that during a short or long rest, I can touch a point in space and create an invisible 30-foot sphere that grants a +5 bonus to Stealth and Perception checks while within it, and light from open flames from within it can’t be seen.

**Beth:** Wow.

**Henry:** So I get to make like a little bubble when we rest.

**Matt:** That’s cool.

**Henry:** So you know like if we need to hide the van for a while like I can make a little bubble.

**Matt:** You upgrade the campsite.

**Beth:** That’s fabulous.

**Anthony:** That’s very cool.

**Will:** Yeah.

**Matt:** That's cool.

**Darryl:** I like I don't want to make decisions for all the dads like if we really think we need the Amulet more, but I’m but I'm really not cool with this guy taking the— this whole Deck.

**Anthony:** So, Erin says like,

**Erin:** Well, just so you know, whatever magic it was that took the kid, that's really, really powerful stuff, like, it’s stuff that I could never do. And that Amulet would almost certainly protect you from those— whatever forces that are— that is seeing you.

[*collective oh’s*]

**Beth:** Yikes.

**Darryl:** Okay so we’re going to—

**Freddie:** Wait, I got an idea. I walk up to Zendaya. I’m like—

**Glenn:** Zendaya, you look like a musical fellow. Why don't you retire right now with *this*.

**Freddie:** And I unsling the guitar.

**Anthony:** The Battleaxe of Hatred?

**Will:** Oh...

**Freddie:** The Battleaxe of Hatred, and I say,

**Glenn:** Here's the thing. This is the most sonorous guitar in all the land. You just gotta strum it hard, baby. And uh... it'll, uh... you know. It's worth a lot.

[*all laughing*]

**Henry:** It was autographed by Eric Clapton.

**Glenn:** It was autographed by “Hi-I'm-Ron”.

**Freddie:** And I— behind my head, I’m like—

**Glenn:** [*Quietly*] Ron, Sharpie this!

**Freddie:** And I’m pointing at the back of it.

**Henry:** Don’t you know Hi-I'm-Ron, the legendary folk rock troubadour?

**Ron:** Does anybody have a Sharpie?

**Zendaya:** I have heard of Hi-I’m-Ron. I never heard them live, but I've heard they’re pretty cool.

**Darryl:** He autographed it in blood. [*whispers*] Just cut your finger.

**Ron:** [*quietly*]Okay, okay.

**Beth:**[*impersonated voice*]Ow!

[*laughter*]

**Freddie:** Christopher Walken back there.

[*laughter*]

**Beth:** I like sign, Ron—

**Anthony:** Okay, so roll Persuasion.

**Freddie:** Oh my god.

**Anthony:** As you try to shove this bloody—

**Freddie:** Oh, let me just do a quick— Oh, jeez sorry 17 plus 9. How does that work?

**Will:** Oh my god. You're so insufferable now.

**Matt:** Yeah. This is the worst.

**Anthony:** He takes it from you and he's gonna roll an Arcana check. And he goes like—

**Zendaya:** Oh there's a demon in this.

**Glenn:** Yeah but the demon like, will...

**Zendaya:** No no no no, that's what we call a plus. I'm very, very big on demon-possessed paraphernalia so—

**Matt:** Now I’m concerned that we took a nuke away from a guy and gave him a machine gun.

**Will:** But it’s a demon, like…

**Matt:** It’s definitely better than him doing what he was gonna do—

**Glenn:** Darryl, do you want to deal with the demon? Darryl?

**Darryl:** No.

**Henry:** Do we want the Deck or not, man?

**Darryl:** Yeah I want the Deck. I just don’t want him to do bad things with it.

**Zendaya:** Look. Look. I'm taking this thing and I'm giving you the Deck. That's the way it is. That or I’m going to smash this—

**Henry:** This does seem—

**Darryl:** Promise me you won't do anything wrong with the demon.

**Zendaya:** Uhh...

**Beth:** Like what?

**Darryl:** Gentleman’s honor.

**Zendaya:** Alright. I promise.

**Matt:** I roll a Perception—

**Anthony:** Yeah, go ahead.  
  
**Matt:** To see if he’s lying.

**Anthony:** Go ahead. Go ahead ding dong.

[*Will laughs*]

**Freddie:** Crit fail on my Perception. I’m like—

**Glenn:** I think we can trust him, guys.

**Matt:** I crit failed.

[*laughter*]

**Freddie:** WHAT?! Double crit fail?!

**Anthony:** You have never been more—

**Matt:** I’ve never crit failed.  
  
**Anthony:** Never been more certain in your entire life that somebody is on the fucking level.

**Darryl:** Man, maybe I was wrong abou— maybe we should just let him have the Deck of Many Things. Like this guy seems pretty by the— pretty by the book.

**Will:** Mmm, to Henry, this is kind of like the Iran nuclear deal where it's like, you know, it's not perfect, but it's better than the alternative.

**Anthony**: Yeah. No. He's like—

**Zendaya:** That sounds great to me.

**Anthony:** So he hands you the Deck of Many Things.

**Freddie:** And Anthony, by the way, for folks listening *has* a deck.

**Matt:** I open, no— [*laughing*]

[*Anthony thumbs the physical Deck of Many Things*]

**Freddie:** Ooooh.

**Anthony:** But yeah, so he walks away strumming his guitar, little licks of flame coming out of the sides of it and he's just happy as a clam.

**Will:** Can I pitch something to the DM?

**Anthony:** Yeah.

**Will:** It feels like what with there being a demon in the guitar, and then someone having written their name in blood on the guitar, that it seems like there should be some consequence for that if the demon gets out.

**Anthony:** That’s, I'll write that down. That's really good.  
  
**Will:** Okay. I don't know what that is. I don't mean to just be like the kid being like, “Can we have extra homework?” but I was like, well that’s interesting.

**Matt:** That’s a good thing to plant. We— yeah. That’s a good thing to pull back.

**Anthony:** Yeah, that’s really good.

**Will:** But the like, Ron's name slowly but sinisterly gets absorbed by the guitar as it’s— yeah.  
  
**Anthony:** Yeah.

**Freddie:** So it'd be like even like as it’s going away you see like Ron’s signature glow a little bit and absorb in—

**Anthony:** Yeah, like flames [*flame whooshing noises*]— like it outlines itself in flame and then bursts away into nothingness and it disappears from the guitar but you can tell it’s been absorbed.

[*sinister music begins playing*]

**Beth:** I’m sure it’s like not a real signature, too. I'm sure it's just like his name.  
  
**Anthony:** Ron.  
  
**Beth:** Like, he doesn’t like, sign things. It just says Ron.

**Anthony:** It’s just perfectly printed Ron.

**Beth:** Yeah.

**Matt:** Darryl has the worst luck with blood.

[*laughter; music fades out*]

[*ad break*]

**Anthony:** Erin’s like—

**Erin:** So yeah. So congratulations on the Deck and stuff like that. But we should probably—

**Ron:** Thank you.

**Darryl:** Hey, Henry why don’t you— no offense to Ron or Glenn here but I got— I got butterfingers. So why don’t you hold on to the Deck.

**Glenn:** Hey!

**Darryl:** I’m just saying he seems more responsible.

**Glenn:** I gave away my Battleaxe.

**Darryl:** He’s the— Glenn, really? You want to hold this?

**Glenn:** Yes.

**Will:** Oh my god. Anthony's giving me the Deck.

**Beth:** Oh my god.

**Will:** So I can't look at any of these, right?

**Anthony:** I mean, they're just images that don't— like, you’ll— Go ahead and draw one.

**Will:** Okay, alright. Wait—

**Anthony:** No, not— [*laughing*] [*out of character*] “It's me! Scam Likely!”

[*laughter*]

**Matt:** Will Campos— out of character— is drawing one.

**Will:** Okay. Will— not Henry— is drawing— I'm actually scared right now to be holding this deck. Okay, yeah, so I got like a picture of a jester. Oh, so it's like, oh, you drew the jester. The jester means X, Y, and Z.

**Anthony:** Right. And I have these three cards here that say the jester means X, Y, Z.

**Will:** Okay.

**Anthony:** So I guess it's— ‘cause I've tried to explain to you guys what they are before, and you all have kind of been like, “No, no don’t tell me!”

**Freddie:** It’s all about—  
  
**Anthony:** So I could just not tell you—

**Freddie:** It’s all about how you want to canonically establish it.

**Anthony:** Okay.

**Freddie:** It feels like it's a mythical item that other characters have *heard* rumors about. You know?

**Anthony:** Yes.

**Matt:** It feels like in the game we wouldn't know what it is. Nobody's told us.

**Will:** No one's told us. Yeah, we would have to ask someone, right?

**Anthony:** Yeah, the daddies wouldn’t know. So Erin and Cern and everybody else who's in the Forgotten Realms knows about the Deck of Many Things. They're an uncommon item, but they're fairly well-known.

**Will:** So I take the Deck from Darryl and I kind of look at it. I'm like, very nervous about this deck. So I'm going to go ahead— Henry pulls out— he had one spare condom.

**Freddie:** Oh my god!

**Will:** In his back pocket this whole time.

**Beth:** Man, what a sacrifice.

**Will:** Yeah, and um...

**Freddie:** It’s the wallet one.

**Will:** It’s the wallet condom—  
  
**Freddie:** It’s mad expired.  
  
**Will:** It’s been in there since high school prom. No—

**Matt:** It’s only 99.9% effective by the way, so be careful.

[*Will laughs*]

**Freddie:** You know why that is, right?

**Beth:** Yeah, it’s only that—

**Matt:** It’s human error.

**Beth:** Yeah, it's like because people are awful.

**Freddie:** Idiots. People are dumbasses.  
  
**Beth:** Just dumb.

**Matt:** People are dumb.

**Will:** Henry can spray some spermicidal lubricant on this so that it's extra not gonna let the Deck of Many Things get out.

**Matt:** [*laughing*]Oh god.

**Anthony:** Just remember that when you do draw the cards out of there that they are all juicy and it’s gross.

**Matt:** You should put lube on the inside and the outside.

**Will:** Okay, just to be clear, Henry's not *lubing up* the condom with the Deck of Many Things.

**Anthony:** “I gotta lube up the Deck so I can draw better.”

**Beth:** If you just have spermicidal lube though in the Forgotten Realms, I feel like that's a magical item.

[*everybody laughing*]

**Freddie:** Yeah why are—

**Glenn:** Hey Henry, why are we not selling this everywhere we go, man?

**Will**: Henry does— alright. I need to walk this back. Henry brought the condoms for their water storage capabilities. He did not bring “sperm-o-lube” with— actually, eh. I’m trying to think, like—

**Anthony:** Mercedes wasn’t coming with them so what would he even… bringing them for?

**Will:** I guess that’s true. Yeah, yeah, no, no, no, no, they don't. Yeah, okay. Yeah. Fair enough.

**Matt:** Babe Ruth did call that it’d get sexy.

[*Beth laughs*]

**Anthony:** Where are we? Okay, so Erin— Erin sees your trepidation as you drop them into the condom. She goes like—

**Erin:** So generally what you need to know about the Deck of Many Things—

**Matt:** He didn’t drop it into the condom, he stretched the condom.

[*laughing*]

**Freddie:** He held it—

**Anthony:** In my mind, he was like— he held the cards in his mouth and then like opened it up and just like *bloop* just dropped it right in.

**Beth:** They’re Magnums.

**Freddie:** No, no, no, no, no.  
  
**Beth:** They’re Magnums.

**Will:** That is— That is—

**Freddie:** He held the cards firmly at the base and in a *rolling* action, rolled the condom over.

[*laughter*]

**Anthony:** He kept some air at the top so it didn’t pop.

**Beth:** He put the [*laughing*] he put the condom in his mouth.

[*laughter*]

**Will:** I can tie the Deck of Many Things into a cherry stem in my mouth. Do you wanna see?

**Anthony:** So Erin goes—

**Erin:** Are you guys done?

**Anthony:** Just canonically that's all you were saying. So Erin says—

**Erin:** It's slightly worse than half and half odds of drawing something from the Deck. It will either do something that's really insanely bad that'll change your life forever and ruin everything. Or, it'll make you rich beyond your wildest dreams or make you really really powerful or as you all know, and as I'm sure the reason everybody wants a Deck of Many Things is there's a one in twenty-something chance of getting a wish where you can undo some horrible thing that happened.

**Glenn:** Would you draw from the deck, Erin?

**Erin:** *Absolutely* not. No way.

**Glenn:** Huh.

**Henry:** Woah. Here's a question.

**Erin:** My life's fucking great.

**Henry:** We had a bad experience with a pyramid and a bag of beans a while ago. So—

**Anthony:** Cern starts crying.

**Henry:** Oh shit, sorry. I’m sorry.

**Matt:** I go and I put my arm around Cern.

**Ron:** Actually a lot of people had a bad experience with the pyramid and a bag of beans.

**Will:** Man, Henry keeps forgetting about Cern when he brings that up.

**Glenn:** Maybe you've heard of this one, Erin? It must have been pretty big news in these realms.

**Henry:** Okay. At any rate, you know— the point isn’t the pyramid. The point is, what would happen if we get like, how does the drawing of it work? Can you only do it one at a time? if I flipped over all the cards and drew them all, like how does that work?

**Anthony:** I will read you exactly what it says on the instruction thing I have here.  
  
“You must declare how many cards you intend to draw and then draw them randomly. Any cards drawn in excess of this number have no effect. Otherwise, the second that you draw the card from the Deck, its magic takes effect.” So you can’t like draw five and then go like, “Cool, I want to do the wish first!” and then like deal with the other ones. So it's as you draw them.

“You must draw each card no more than one hour after the previous draw. If you fail to draw the chosen number, the remaining number of cards fly from the Deck on their own and take effect all at once.”

**Freddie:** Oh interesting...

**Will:** Wait sorry, what?

**Anthony:** So if you say, “Hey, I'm going to draw five cards” and you only draw three, and you can't draw the remaining two, then the remaining two just [*whoosh*]come out of the Deck and then happen on their own simultaneously.

**Will:** Okay.

**Anthony:** “Once a card is drawn, it fades from existence. Unless the card is the fool or the jester, the card reappears in the deck, making it possible to draw it twice.”

**Freddie:** Whoa.

**Will:** And all of the effects take place one by one—

**Anthony:** Exactly.

**Will:** Like, in whatever order they...

**Beth:** So, are there more than one Decks of Many Things?

**Anthony:** Yeah. They're rare but they're not so rare that you couldn't conceivably make them in the third place prize in a deathmatch.

[*Freddie laughs*]

**Matt:** Could you wish for more wishes?

**Anthony:** Sorry it's not— it turns out I'm wrong. It wasn't Wish, that's what I was thinking of. It allows you to avoid or erase one event as if it never happened.

**Will:** Oh, god, ‘cause yeah, I was like, this is an incredibly powerful thing.

**Anthony:** Oh, I lied. I lied again. So there is the erasure thing and then there's also, it's even stronger than I thought. If you draw the Moon card, you gain the ability to cast the Wish spell 1d3 times.

**Freddie:** Whoa...

**Will:** And then you can wish for whatever you want?

**Anthony:** So let me look up the Wish spell.

**Matt:** I wish—

**Freddie:** I wish this 1d3 was a 1d—

**Matt:** 1d20.

**Freddie:** 1d10000.

**Anthony:** So according to the D&D Compendium, “Wish is the mightiest spell a mortal creature can cast”.

**Freddie:** Whoa.

**Anthony: “**The basic use of this spell is to duplicate any spell of eighth level or lower.” It says like, ultimately you can create a bunch of effects of your choice and then it gives you a bunch of really boring shit, so we're just gonna say like, you can wish something as long as I don't go, “Fuck you, that'll ruin the podcast forever”. It'll happen.

**Matt:** Alright.

**Anthony:** As a writer’s room, we will decide if the wish takes effect or not.

**Will:** Whoa... Anthony just gave us a loaded gun here.

**Anthony:** Uh huh.

**Matt:** I mean I feel like we shouldn't really use it right now.

**Will:** I’m gonna—

**Freddie:** It’s too dangerous.

**Beth:** Yeah.

**Daryl:** Hey Henry, you’ve got some bright eyes over there. Are you sure you can hold on to that Deck without pulling—

**Henry:** Yeah, yeah, I got it. I got it. I definitely—

**Ron:** Keep it in the condom, buddy.

**Henry:** I don't hear its awesome power whispering to me silently in my ear.

**Will:** So I pocket it and zip it up in my fanny pack.

**Anthony:** As you begin to pocket it, Cern reaches out for it and he goes like—

**Cern:** Could, could I— could I—

**Henry:** Could you what?  
  
 **Cern:** Could I have it?

**Henry:** Could you— you want the Deck, Cern?

**Cern:** Uh huh.

**Henry:** What do you, what are you gonna do with it? Oh man, I can kind of figure what you're going to do with it.

**Cern:** Yeah, I don't have anything to lose, so I would just, like, draw all the cards.

**Glenn:** Well no, see uh Cern—

**Darryl:** Well you don’t wanna draw all of them.

**Glenn:** Well, here's the thing, though, statistically— Hey Erin, is there a mathematician in this world?

**Anthony:** As she goes—

**Erin:** Oh, yeah, let me go find her. Oh, uh, you're looking at her.

**Glenn:** Oh, nice.

**Anthony:** And she points at herself with both thumbs, and she goes—

**Erin:** Garden magic and math magic are my two specialties.

**Henry:** Cern, you wanna draw all the cards?

**Darryl:** Wait, you can keep choosing to draw one, right?

**Anthony:** I think it's literally you only get to draw—

**Freddie:** You get one chance.

**Anthony:** —in your entire life, once. You get one go at it per person.

**Matt:** Oh okay. So that changes it. Okay. So the only way to guarantee that you get the Wish is to draw them all—

**Anthony:** Is to say I draw them. And that's not even a guarantee because— and Erin is saying—

**Erin:** It's not even a guarantee, because again, they resolve one at a time. So if something really bad shows up, and your body is incapable of saying whatever the hell your wish is by the time that even pops up, then it just gets wasted essentially.

**Will:** I have a thought for Cern.

**Anthony:** Yeah.

**Henry:** Okay, Cern. I’m scared of doing this, Cern, because I do think you have a lot to live for, but I don’t— I’m not in your shoes, and you know, I don’t want to see you throw your life away over something dangerous.

But if you are going to do something dangerous, you need to get it right. So here’s what I’m going to suggest. If you say you’re going to draw all the cards and then you only draw one and refuse to draw any others, the rest of the cards will all explode and activate simultaneously.

Which means, in theory, you could use your wishes in the instant that everything happens to undo everything else and maybe get your kids back.

**Darryl:** Probably to undo the fact that you drew that many cards—

**Beth:** You drew the cards?

**Anthony:** You cannot wish away the fact that you drew that many cards, because the idea is that the Deck is so powerful you can't use a wish that’s that powerful to try to override the power of the thing that you're doing.

**Beth:** Okay.

**Matt:** I'll be honest, I don't— this is hard—

**Will:** We need, like, a character who's like a Deck of Many Things lawyer by the way, but is like an attorney who specifically, like motorcycle accidents, who only works with the Deck of Many Things.

**Freddie:** [*laughing*] There's a billboard, it's like, “Got a Deck of Many Things?”

**Anthony:** “Were you screwed out of the number of draws that you were contractually obligated to?”

**Beth:** If he draws all the decks and then wishes that we never came to the Forgotten Realms, like his kids would be alive.

**Anthony:** Yeah.

**Freddie:** That's true.

**Glenn:** But listen, Cern, the only thing worse than what you're going through right now would be for you to be immobile, paralyzed— knowing that you would have drawn like Wish or something, and you couldn't change it because you drew too many or whatever, man.

Here's my thought: Don't do it right now. Let's get our bearings a little bit, let's maybe talk to a Deck of Many Things lawyer, and go about this a smart way, man. As Darryl says, “If you're going to do something, you gotta do it right.”

**Darryl:** Well Henry said that.

**Matt:** What Darryl was gonna say, is—

**Darryl:** I just don't think we should do it. I hate to be the wet blanket but... what happened happened, man. There's no way to change it.

We don't know what happened because of that. I mean, maybe I'm being selfish but I feel like if we didn't do that pyramid, *we* probably would have died, and if we died then they would have called out, they could have called the Doodler and maybe the whole universe dies. We don't know what the hell is happening. Like I don't think—

**Glenn:** Ah, there’s unintended consequences.

**Darryl:** I don’t think it’s healthy to—

**Anthony:** Cern doesn’t look at you but he tenses up a little bit. He's like—

**Cern:** I appreciate what you're saying, but don't fucking “what happened, happened” me, man. Not about this.

**Darryl:** Sorry, man, but, I don't think we can give you the Deck.

**Henry:** I think it's too dangerous. I think we gotta—

**Glenn:** Yeah, Cern, you know what Boreanaz was up to, right?

**Cern:** Yeah and I believed in it because he wanted to make a better world and all—

**Glenn:** But what if both ways it kills your kids?

**Cern:** I mean, what if fucking horses had wings—

**Anthony:** —They do in this universe.

[*laughter*]

**Cern:** What if—

**Freddie:** What if horses didn't have wings?

**Cern:** What if horses didn’t have wings? It would be a shitty world to live in, and the horses would only have their erotic capabilities and something making them worthwhile.

**Ron:** And they'd sell Budweiser.

**Cern:** So, what are you saying? You’re saying I can’t— you’re saying you won't give me the Deck.  
  
**Henry:** Cern, I don't like being an asshole but I can't give you this Deck, dude. It's your— it’s—

**Cern:** This is either the last conversation we're going to have or you’re gonna hand me the Deck. You're clearly not going to use it. You have stuff to lose. [*pauses*]I don't. So you're just gonna be walking around with this bomb in your pocket that anybody could take from you and use to do horrible things against you or whatever. Or you can give it to me, and I can at least use it and you can be assured that nobody's going to use those wishes to fuck you over or fuck your kids over, any of that stuff. I just want to use it for myself.

**Will:** Can— is the Deck, like— can I destroy it?

**Anthony:** Typically, you can't destroy magic items like that without doing some like, special “go to Mount Doom and drop the shit in the shit” kind of stuff. Basically—

**Matt:** I don’t have my cleaver anymore.

**Freddie:** Although it probably would have worked, too weak.  
  
**Anthony:** Maybe if you had the war cleaver you could have cut the cards.

**Freddie:** You could have cut the deck! Get it?

**Glenn:** Hey yeah, but Cern, you’re not in a good—

**Darryl:** Cern, I think—

**Cern:** [*indiscernible* *noises*] Nuh, nuh, nuh.

**Glenn:** Cern, you’re being an idiot!

**Cern:** One thing; I want to hear one word: Yes or no. Can I have the Deck?

**Glenn:** You’re being— no, no!

**Henry:** Dad huddle, real quick. One second, Cern. I—

**Darryl:** No, we can’t.

**Henry:** Okay.

**Glenn:** Why— What do you mean? Why not yes?

**Henry:** Because fuck him!

**Freddie:** Oooh.

**Henry:** Frankly, no! I’m not— no! He doesn't get— he doesn’t get his. If he wants to do something this rash and stupid and self destructive, he can do it on his own, he can find another Deck, he can find his own Deck. I'm not gonna be a part of it.

**Ron:** Okay, but there's— if there are a lot of other decks out there, then anybody could be doing this at any time and we'd have no say over it. And you know, not all of those things are bad.

**Darryl:** Ron, I can’t—

**Henry:** I’m not going to give—

**Darryl:** Ron, I can't stop— I can't stop him from killing himself, but I'm not gonna give him the loaded gun.

**Henry:** I mean absolutely, that's exactly where I land on this.

**Darryl:** I’ll— I’ll—

**Glenn:** Plus like, mathematically, he's talking about a really dumb way of doing it. You draw all at once—

**Henry:** Okay. Alright. Alright, Nate Silver, we fucking get it.

[*laughter*]

**Darryl:** I’ll go—

**Ron:** What if we give him the Deck but say he can only pick one?

**Matt:** I walk away from the huddle to go to Cern.

**Will:** Yeah.

**Anthony:** Okay.

**Beth:** I'm still in the huddle.

[*laughter*]

**Freddie:** Me and Ron are still in the huddle.

**Anthony:** One man huddle.

**Darryl:** Cern, I’m sure this is going to be us parting our ways, buddy, but I can’t— we’re not going to give you the Deck. I can’t give it to you.

**Cern:** Bye.

**Anthony:** He just starts walking away.

[*deep breaths*]

**Glenn:** You guys know that he's just gonna probably compete in this game until he gets it.

**Henry:** I don't— that's up to him, man. I can't be responsible for him. Like Darryl said, I'm not gonna give him a loaded gun and let him play Russian Roulette with it.

**Darryl:** Guys, I think it's just because Grant and the dog, but I'm feeling the waterworks come again, because Cern’s leaving—

**Henry:** Oh boy.

**Anthony:** As you start to cry again, you can see Cern for the second time in your life sort of walking into the distance. Around him, an indeterminate number of dudes in blue uniforms stop, and they start hassling him. And then he just hooks a thumb back over his shoulder—

**Will:** Ooooh.

**Anthony:** —and they turn and they see you.

**Glenn:** Aw, dang. Cern— Cern narced on us, guys!

**Anthony:** And they start fucking sprinting at you, and you recognize these as the bluecoats from Neverwinter, the police force of Neverwinter.

**Beth:** The lizard is a rat.

**Anthony:** You remember as they're sprinting at you that the last time you were in Neverwinter, you killed a lot of people in public, dropped a pyramid on their town, and then very quickly drove away before dealing with the consequences of what you had done.

**Freddie:** Uh, we run. We run the other way.

**Matt:** Well I can’t see because my eyes are watering, and I’m like—

**Darryl**: Guys—

**Henry:** Uh, oh, uh, Darryl, we’ve got to go!

**Darryl:** What?

**Glenn:** Cops! Cops! Cops! Cops!

**Darryl:** Oh shit!

**Glenn:** It’s the fuzz! We got to cheese it guys! It’s the fuzz; I see the fuzz!

**Freddie:** Cops are the same every world.

**Anthony:** So how are you going to— you just gonna just try to run in the opposite direction?

**Matt:** Yeah, we’re— how far away are we from our van?

**Anthony:** So you took the For Knights chariot, essentially to get to where you were.

**Freddie:** Yeah, the sky shuttle.

**Anthony:** You'd have to like, get back there somehow and that would probably be a bit of a—

**Darryl:** Hey Dog the Bounty Hunter, do you got like a— you just leave us here, man? Like where’s our ride?

**Glenn:** How do we get out of here?

**Dog:** There’s a shuttle that takes you back to that Bullywog’s—

**Freddie:** We are running towards that shuttle right now.

**Anthony:** Okay, give me a Dex roll, everybody.

**Freddie:** That is 16 plus 3, 19.

**Matt:** Daryll gets a 15.

**Beth:** I got a 15.

**Will:** I got 19.

**Freddie:** Oooh.

**Anthony:** Wow. Okay, so there was a lot of attacks but only two of you actually got hit. Ron, you're going to take 7 damage.

**Beth:** Yikes.

**Anthony:** And Darryl, you take 7 damage. Crossbow bolts whistle through the air—

**Freddie:** Oh no.

**Anthony:** And just barely managed to miss Henry and Glenn.

**Matt:** I wanna clarify, I'm trying to catch them, like cool, matrix-style, like I'm trying to catch them in midair.

**Anthony:** Well, you already failed your dexterity throw, so you try to raise one to catch them and the bolt just hits you in the hand—

**Darryl:** Oww!

**Anthony:** —just completely impales your fucking hand.

**Will:** Oooh!

**Beth:** Which hand?

**Matt:** The eyeball hand?

**Anthony:** That was your non-dominant hand, so no. It would probably puncture your good hand.

**Freddie:** Aaah.

**Beth:** Damn.

**Anthony:** In your other hand, the eyeball opens up for a second ago and goes like—

**Eyeball:** [*squeeches*] *Eeeh.*

**Anthony:** And then it closes again.

**Matt:** Did Darryl see that?

**Anthony:** The eye open? Yeah.

**Darryl:** Guys, there’s an eyeball in my hand!

**Henry:** We'll talk about it on the chariot! Yeet! Killa DeMall! You comin’ with? Let’s go!

**Anthony:** So Yeet and Killa DeMall were too busy looking at their gold, and they look up and they see you guys getting chased by the cops and they go, “Oh, that's fucked up.” And for second, Yeet Bigley sees Erin O'Neil and then he goes—

**Yeet:** No! Fucking, no! That's the one that killed my uncle! Fuck you!

**Anthony:** And she turns back and she goes—

**Erin:** Fuck you. Your uncle sucks.

**Anthony:** He goes—

**Yeet:** Fuck you!

**Anthony:** And then she just like keeps running.

[*Freddie laughs*]

**Henry:** Wait, what?!

**Darryl:** Oh no!

**Anthony:** They're just like saying, “fuck you”, “fuck you”, “fuck you” back at each other as Erin runs and you all run—

**Glenn:** I guess there’s some bad blood between these two, huh?

**Anthony**: —back to the—

**Freddie:** The birds start attacking Yeet.

**Anthony:** Yeah, actually yeah. The birds are just some fucking pecking at Yeet, and he's like—

**Yeet:** Fuck all of you— oh, fucking birds. I hate this bullshit.

**Anthony:** And he kickflips away. So you guys get into the—

**Glenn:** There goes one cool teen.

**Anthony:** So you guys jump into one of these shuttles with some of the winged horses attached to it and the driver on the shuttle is like—

**Driver:** So where are we headed, where’re we going?

**Matt:** I’ll point and—

**Darryl:** It's right near Bullywog’s, it’s that— We gotta—

**Glenn:** Yeah, the area right by the Bullywog’s.  
  
 **Darryl:** Yeah.

**Henry:** We’ll point to it, right? We know where the trees are.

**Anthony:** So he's gonna try to take off. *[rolls]*

**Freddie:** Oh man.

**Anthony:** They are going to shoot at him.

**Will:** Freddie, give him an assist by playing some getaway banjo music, like from *Dukes of Hazzard*.

**Freddie:** [*laughing*] I pull out the guitar of indeterminate origin, and I play some chase music.

**Anthony:** Okay—

[*Banjo music begins playing*]

**Freddie:** Like, a la *Dukes of Hazzard*, which is one of the uses of Bardic Inspiration.

**Anthony:** Perfect. Okay, so they are going to—

**Freddie:** Which gives him a d8 when he wants to.

**Anthony:** They continue staying on the ground and shoot crossbow bolts at you, and they just *ping, ping, ping* off of the side of the chariot, and like one hits one of the pegasi in the butt, but it’s fine, it doesn’t—

**Henry:** And right as the Pegasus kicks into the air, the whole thing freeze frames and then you hear someone say [*with Western accent*] “Them dad boys was in a heap of trouble.”

[*laughter*]

[*yee haw*]

**Anthony:** That’s very good.

**Beth:** Dad boys, I like it.

**Anthony:** Okay, so with essentially no problems, the shuttle takes you back to the area outside the Bullywog’s.

**Darryl:** Hey, I have a question while we’re flying.

**Erin:** Yeah, what's up?

**Darryl:** Hey Erin, really quick, I did see an eyeball in my hand.

**Erin:** [*in disbelief*]What...?

**Henry:** You have an eyeball in your hand? Did I hear that—

**Darryl:** Yeah, I thought I saw it before but I was just really emotional, so...

**Freddie:** Glenn checks his LSD stash. It’s still there.

**Darryl:** So I wasn't sure, but this second time I definitely saw it. In the hand that The Library gave back to me, I saw an eyeball pop out of— did you ever see that weird—

**Henry:** Darryl, let me see your hand.

**Darryl:** Okay.

**Will:** All right, so I look at Darryl’s hand to do some palm reading, which I learned from Mercedes Oak-Garcia's grandmother Pilar, which is the name of my grandmother who could do palm reading.

**Anthony:** That’s great. So why don't you roll Arcana, Henry.

**Freddie:** There should be a plus for that because of all your time communing with crystals, etcetera.

**Henry:** I got a 13.

**Anthony:** We’ll say that's enough for you to know that definitely, like, this is directly connected to the fact that The Library did some shit to his hand, that this is The Library’s doing.

**Will:** And actually his lifelines are like fucking jacked up and crazy looking, like he's got a spiral in the middle of his hand like where his palm lines are supposed to be. I go—

**Henry:** Whoa, dude, was your hand always like this?

**Darryl:** I don't know. People always say “I know you like the back-” or... I don't know my hands very well.

**Freddie:** People know the back of their hands, but not the front!

**Darryl:** Yeah, that’s the palm.

**Henry:** Man, you know, I think this is the hand that you gave to The Library, right?

**Darryl:** Well, yeah. Erin, can you look at it?

**Matt:** And I put my hand out in front of her face.

**Anthony:** So, Erin goes like—

**Erin:** Ugh! Yeah, that’s fucked up.

**Darryl:** You’re a witch, there's an eyeball in my hand. Can you make the eyeball come out?

**Erin:** I’m a garden and math witch! If you had had a shrub coming out of your palm, I could do—

**Darryl:** You’re a math witch?

**Erin:** I talked about that about 20 minutes ago!

**Darryl:** Like literally you’re like a witch? Or like you’re just like figuratively, you’re a witch at math?

**Erin:** I mean, some— a little of column A, a little of column B.

**Glenn:** Yeah, why can’t it be both, man?

**Erin:** Little of the X axis, little of the Y axis.

**Henry:** Hey. What’s the square root of 3.5?

**Erin:** 1.87082869, dummy.

**Freddie:** Whoa. Anthony definitely came up with that immediately.

**Matt:** Wow.  
  
**Freddie:** And didn’t even have to look that up.

**Anthony:** Immediately. Right. Off. The. Dome. So Erin says—

**Erin:** I guess you did this while I was in the bathroom at the Bullywog’s where—

**Darryl:** Wait, what?

**Erin:** Where all the people that hang out with you go when you go to a Bullywog’s and they disappear for a while.

**Darryl:** I did not do anything in the bathroom at Bullywog’s.  
  
**Erin:** No, no, no, I was in the bathroom. You— you saw The Library?

**Freddie:** Oh. Darryl thinks that this is the punishment for jerkin’ it.  
  
**Will:** Whoa.  
  
 **Darryl:** The nuns did say that if you jerked it too much— but I mean—

**Henry:** [*laughing*] Wait, wait, wait, wait, wait. Darryl, what did you do in the bathroom at the Bullywog’s?

**Darryl:** No, I didn’t do anything in the bathroom! But, it says—  
  
**Will:** Mm, I roll Sense Motive on whether Darryl—

**Anthony:** Yeah, go ahead. Go ahead and roll Insight to see if he really did.

**Freddie:** Gross. Gross.

**Matt:** [*laughing*] What is he rolling? Is he rolling to decide if I did?

**Anthony:** He’s rolling to see if you were telling the truth about not jerking off in the Bullywog’s.

**Will:** [*laughing*]I roll a 22.

**Matt:** Okay, so you know for certain [*laughing*] I did not jerk off in the—  
  
**Freddie:** That Darryl did not self-pleasure in the—  
  
**Beth:** But... he didn’t wash his hands.  
  
**Matt:** Yeah, you find out that I didn’t wash my hands.  
  
**Beth:** Men don’t wash their hands.  
  
**Anthony:** I read about that. That’s insane.

**Matt:** That is crazy.

**Beth:** You guys are *all* awful.  
  
**Anthony:** You wash your hands, probably.  
  
**Beth:** I don’t care if you wash your hands. Men are awful.

**Matt:** Okay, well, again, to be fair, they said—

**Will:** But Beth, I’m just saying, if I didn’t touch anything in there, then I don’t feel like I have to wash my hands.  
  
**Freddie:** If I go hands-free...

**Anthony:** Oh my god, you guys don’t wash your hands?  
  
**Matt:** What?! What’s going on with you two? You wash your hands!

**Freddie:** [*sheepishly*] No, we wash our hands...

**Anthony:** Your underwear, it takes butt stuff— from your butt and it migrates towards your crotch.  
  
**Beth:** Hold up. Wait, hold up.  
  
**Will:** I—

**Freddie:** That’s not how underwear works.  
  
**Beth:** Hold up. Hold up.

**Anthony:** It is absolutely why you have to wash—  
  
**Beth:** I— I do not have a penis. Is it possible to *go* hands-free?  
  
**Anthony:** Yes.  
  
**Freddie:** With a bit of tool assist, yeah.

**Anthony:** But you still have to hit the flusher, and you have to touch all this gross stuff.  
  
**Freddie:** No, no. Not if you don’t flush.  
  
**Beth:** Oh, yeah, no, I mean like, listen.  
  
**Matt:** What?! Not if you don’t flush?!  
  
**Freddie:** Not if you don’t flush.  
  
**Anthony:** Okay, so yeah, if you’re a fucking monster human being and the reason that society will never actually get us to space, then yeah, I guess you could not wash your hands. [*Freddie laughs*]  
  
**Beth:** For clarity, I go hands-free. You know, like, I don’t, yeah.  
  
**Anthony:** Yeah, of course.  
  
**Beth:** And I still wash my friggin hands.  
  
**Anthony:** Yeah.  
  
**Beth:** Okay.  
  
**Anthony:** Where the fuck were we?  
  
**Beth:** I don’t know.  
  
**Freddie:** We’re in the— we’re flying through in air.

**Matt:** Darryl was wondering if his masturbation over the past 40 years has caused an eyeball to grow in his hand.

**Anthony:** So she goes—

**Erin:** No, no, no, no. So, you got this from—

**Will:** I’m saying— I here, dad fact: Henry doesn’t wash his hands.  
  
**Freddie:**[*laughing*] Oh yeah.

**Will:** No, I’m not saying what Will doesn’t or does do in the bathroom.  
  
**Freddie:** And you know why?

**Will:** But Henry for sure has never washed— because soaps are bullshit, because soaps have chemicals.  
  
**Freddie:** Because he heard— because soaps have chemicals, and he heard that having a little bacteria helps—  
  
**Will:** It’s good for your system!  
  
**Freddie:** The gut bile. The gut bile.  
  
**Anthony:** Oh, gross.  
  
**Will:** Henry is like, hey, if I was going from the bathroom to *do neurosurgery*, I’d wash my hands.  
  
**Anthony:** [*disgusted*]Ugh. All enemy attacks are going to target Henry Oak for the next two sessions.  
  
**Beth:** Fun fact, two weeks from now, is that Henry has the flu.

**Will:** Henry’s got a strong immune system.  
  
**Anthony:** So Erin says—

**Freddie:** Because he doesn’t wash his hands.

**Erin:** So you saw The Library and this happened. Does The Library like, know about the...  
  
**Henry:** No.  
  
**Darryl:** About the what?

**Glenn:** The Library doesn’t know.

**Darryl:** I mean well we haven’t talked— I haven’t said, “Hey Library, I have an eyeball in my hand now”. So no, he doesn’t know.

**Erin:** No, not the— not that.

**Glenn:** No, he doesn’t know about the books.

**Henry:** The books?! Shhh!

**Glenn:** He doesn’t know about the books!

**Henry:** [*sighs angrily*]Why would you say that?

**Darryl:** Oh.

**Glenn:** What are you talking about?

**Anthony:** So the eye on your hand opens and *blinks, blinks, blinks, blinks* and then disappears.

**Will:** [*sighs in frustration*]

**Freddie:** [*laughing*] Oh shit.

**Matt:** I go—

**Darryl:** No, of course The Library doesn’t know that we still have all the books just fine. Why would we constantly update The Library letting him know that we have all of our books?

**Anthony:** And she goes—

**Erin:** Okay, well I think I’ve figured out what it was now, because it’s gone. But I think that was his way of spying on you.

**Darryl:** He’s gone, but all Glenn said was “about the books”, he didn’t say what happened.

**Henry:** Because nothing happened.

**Darryl:** Yeah, nothing happened.

**Henry:** Because we still have the books.

**Freddie:** Glenn is very proud.

**Glenn:** Hey Darryl, I think I fixed your hand! High-five.

**Freddie:** I go up for a high-five.

**Darryl:** No.

**Glenn:** Don’t leave me hanging, bro.

**Darryl:** No. You— you, now we’re—[*grumbles*]

**Glenn:** Up top.

**Darryl:** No. We’re gonna die.  
  
 **Glenn:** Put ‘er there.

**Ron:** We’re not gonna die, because we're— we’re gonna figure out a way to not return the books.

**Henry:** [*sighs in frustration*] Oh.

**Anthony:** The eye—

**Ron:** What?

**Anthony:** The eye opens back up on his hand.

**Darryl:** The eye is still here, what are you doing?!

**Anthony:** [*laughing*]It never left— it just, it disappeared; it can do that.

**Freddie:** I high-five in the moment that it opens up. I go for a high-five.

**Matt:** I, I don’t— I don’t give you the high-five!

**Freddie:** High-fives can be both given… [*sinisterly*]and taken.  
  
[*laughing*]

**Matt:** I Dexterity move my hand out of the way to try and avoid the high-five.

**Anthony:** Yeah, roll Dexterity— Roll opposed Dexterity to see if you get high-fived— High-fived or not.

**Will:** This is more dice we’ve rolled against each other than in any other episode.

**Freddie:** 18, Matt. 15 plus 3.

**Matt:** 15.

**Freddie:** Oooh. It’s not a good high-five—

**Anthony:** So the— so, he manages to successfully high-five your— your eyeball on your hand.

**Freddie:** The high-five— the way the high-five works is the difference between the two, so that’s a 3.

[*Will laughs*]

**Anthony:** It is a 3-quality high-five.

**Freddie:** Yes.

**Anthony:** Yes, that’s true. If you’re rolling together then you add it together.

**Freddie:** Correct.

**Anthony:** Then you could hypothetically get a 40 high-five.

**Freddie:** Yeah, yeah, yeah, and the hardest high-five.

**Anthony:** But instead you got a 3.

**Freddie:** But, that’s the *Predator* high-five, is a 40. That’s a double natural 20. When you’re rolling opposed high-fives, they— then you subtract them so that if you do beat ‘em you still can get like an 18 minus 4, you can still get a good 14 high-five. But if it’s close like this, this is a 3 high-five.

**Anthony:** This is easily a 3 high-five.  
  
**Beth:** Okay. So there’s no like, [*referencing Top Gun*] *Goose* high-five?

**Freddie:** No, no, no, no.

**Anthony:** No, no. Not even close.

**Will:** And Glenn did not wash his hands before this.

**Matt:** See, now I know Beth is my people because definitely the *Top Gun* high-five is cooler than the *Predator* high-five.

**Beth:** I do, yeah.

**Will:** Whoa!

**Matt:** I fucking said it.

**Will:** What?!

**Beth:** For sure.

**Matt:** The *Predator* high-five is just, “Oh, I’m buff”, the fucking *Top Gun* high-five is skill. You can’t just do it—

**Beth:** Yeah. And there’s like, friendship and love and context in that high-five.

**Anthony:** Yeah, and the *Predator* high-five is like everything about toxic masculinity in one single gesture, that’s why it’s better. [*sheepishly*]

**Matt & Beth:** Yeah.

**Anthony:** Because toxic masculinity is fucking awesome. Cinema doesn’t work without toxic masculinity, sorry everybody. Every good movie you like is about men being horrible.

**Freddie:** Also I— Also I hate to break it to you... “*Toxic Masculinity*”— cool band name.

**Will:** And a cool call sign for a fighter pilot.

**Freddie:** Hey *Goose*, it’s me, your boy, “Toxic Masculinity.” Coming in hot, coming in 12 o’clock high.

[*laughing*]

**Freddie:** And damn, *Top Gun* is awesome.

**Will:** Okay. Alright—

**Matt** This is a very loose episode isn’t it—

**Anthony:** So you high-five the fucking open eye and you get some of its eye goop on you, and it goes “*Nyeh*.” [*writhing noise*] and then closes again.

**Freddie:** And he gets some of my *penis* goop in its eye.

**Anthony:** He does.

**Matt:** What—

**Beth:** He gets conjunctivitis.

**Matt:** —Is going on?!

**Beth:** He gets pink eye.

**Anthony:** Alright. So the fucking shuttle lands, uh, right outside your van—

**Will:** [*laughing*] Okay, can we please though say that the— ‘cause Glenn was rolling around in shit before this.

**Anthony:** That’s true! The eye is now pink.

**Will:** Yes! The Library definitely has pinkeye the next time we see him.

**Anthony:** Yes, for sure.

**Beth:** Nice.

**Darryl:** So is The Library in here?!

**Erin:** In your hand? No, no, no, no. The Library couldn’t be in there. You saw The Library, like—

**Darryl:** Fuck you Library.

**Matt:** I put my hand in my pants.

**Anthony:** [*in disbelief*]You— you put your shit-stained hand down your pants?

**Matt:** [*laughing*] I put my hand like, where my butt is. I go—

**Anthony:** Okay.

**Darryl:** Kiss my butt, asshole, we’re coming for you.

**Anthony:** Okay. So you feel the eye opening and closing against your butt. It gives you little butterfly kisses on your—

[*hard laughing*]

**Freddie:** This is too much.  
  
**Anthony:** —on your sacrum.

**Darryl:** Whoa!

**Freddie:** [*laughing*]This is too much. This is a line that cannot be uncrossed. This is a rubicon that cannot be walked back—

**Will:** [*in the background*] NO! NO!

**Anthony:** You motherfuckers asked for BDSM and we got you some fucking—

**Matt:** We’re coming for you, Library!

**Freddie:** Why?!

**Beth:** No, don’t say it that way!

**Will:** I think we just invented a new thing!

**Anthony:** [*singing*] Butterfly kisses, on the taint!

**Matt:** I didn’t put it there. You know, once it started I don’t know where my hand kept going.

**Will:** Oh my god.

**Anthony:** Alright, well what do you want to do? You’re by your van, you can see the like, horses of the cops that went to come get you and then they took the shovel to you as well—

**Freddie:** Oh, I go— I go run up to the horses and I go—

**Glenn:** Hyeh! Hyeh! Shah, hyeh!

**Freddie:** And I scare the horses away.

**Anthony:** And you scare them away and they’re gone.

**Freddie:** Like in a Western.

**Anthony:** That’s great.

**Matt:** Alright.

**Freddie:** And then I wanna get in the van, and I’m like—

**Glenn:** We gotta go, guys!

**Henry:** Alright, alright. Everyone just co— everyone, just, just stop! Henry’s having a Henry tantrum right now. Everyone just cool down. This has all been—

**Freddie:** Glenn checks his watch.

**Matt:** Everybody calm down, it’s a Henry tantrum.

**Henry:** This has all been— we’ve all been, crazy, and talking about goofy nonsense for what feels like a really long time and I just wanna press pause for one ding-dang second and just talk to Erin O’Neil for a second so we can just figure out what the ‘H’ we’re going to do next, okay?!

**Matt:** While he’s talking, I’ve slowly stepped back and I open the van doors, and I’m like, telling everybody to get in the van so we can talk while we’re in the van.

**Henry:** Okay. Alright. We’re gonna talk while we’re in the van.

**Darryl:** Yeah, yeah, is that cool?

**Henry:** Okay. Alright. Erin?

**Erin:** Yeah?

**Henry:** So, our kids are in this place called Ravenloft.

**Erin:** Yeah, Ravenloft is a castle in Barovia.

**Will:** Okay.

**Erin:** I would come with you and help ‘cause that guy sounds horrible, but that place is really bad for fuckin’ trees. Like, all the mist and shit you saw in Roqueporte. Imagine that times like ten. So I can’t follow you there.

**Henry:** Okay. So it’s this really, really bad place where this guy is. Right?

**Erin:** Yeah. Or the people— whoever has taken your kids—

**Henry:** And you’re saying we should talk to them to get our kids back?

**Erin:** I’m not saying what you should do, I’m just saying I’ve never seen magic like the kind of magic they used to take that kid. It’s magic that I can’t do, it’s magic that I don’t even want to say, but it’s pretty, it’s pretty fuckin’ rowdy.

**Henry:** What do you mean you don’t want to say it?

**Erin:** If I’m wrong about what it is, it doesn’t matter. Look, just— you guys often punch above your weight class, [*Freddie chuckles*] and I just want to make sure that you know it could get real bad. So, just get your kids and bounce.

**Anthony:** Can everybody roll Perception with disadvantage for me?

**Freddie:** 16. With disadvantage.

**Anthony:** With disadvantage?!

**Freddie:** 14 and 9 baby, I’m rolling fucking hot dice tonight.

**Matt:** 2.

**Beth:** 13.

**Freddie:** It’s not my fault that these rocks, fuckin’ magma baby.

**Will:** 13 for me.

**Anthony:** Okay, so the van feels a little bit heavier. So it’s a little bit lower to the ground when you step in. Like, you can feel it like [*makes squeaking noise*] it’s almost touching the ground.

**Freddie:** The suspension.

**Henry:** Hey, is something wrong with your van, Darryl? It seems like it’s riding a little low.

**Darryl:** It feels perfect to me.

**Will:** I mean, I’m— I point to Darryl that it’s lower to the ground than it used to be.

**Darryl:** Oh shit, it is lower.

**Ron:** I had a lot of chicken wings at the Bullywog’s when we were playing trivia.

**Darryl:** Is anybody in here?

**Ron:**[*after a pause*] Yeah, I’m here.

[*laughter*]

**Darryl:** Is anybody else in here?

**Will:** I’m gonna make a Search check.

**Anthony:** Ah, so it would be Investigate.

**Will:** I got an 8.

**Anthony:** You open the trunk, you’re looking at all the seats and stuff like that, and it doesn’t seem like there’s anything inside the car.

**Darryl:** Oh, there’s no kids in here, I guess nobody will care if I [*straining noises*] let one rip then.

[*laughter*]

**Will:** Yes. Do it. Smoke ‘em out.

**Matt:** I said it really loud. Nobody responds?

**Anthony:** Nothing happens.

**Darryl:** Ah, guys, I didn't have anything in me. I just, usually Grant screams if he’s like hiding or something.

**Henry:** You don’t have a toot ready to go?  
  
 **Darryl:** I don’t have a toot. The threat is usually enough.

**Will:** Okay. Henry calls on the powers of the dad force and rips the stinkiest toot he can to try to get—

**Beth:** No.

**Will:** —to smoke out whoever is in this car.

**Anthony:** Okay, go ahead and roll for a toot. Give me a little toot roll, Henry.

**Matt:** He’s got that, he’s got that all plant-based toot going.

**Anthony:** Yeah, that’s true, so it’s constant.

**Beth:** Oh, yikes.

**Will:** [*laughing*]I’m never the one that gets the clutch; natural 20. But I got a natural 20.

**Beth:** No! No!  
  
[*laughing*]

**Freddie:** This fucking show.

**Anthony:** So, so why don’t you go ahead and describe what a natural 20 toot is like.

**Henry:** Alright, okay.

**Freddie:** Are we in the car? I feel like I’m not in the car.

**Matt:** No, we are all—

**Will:** Can you give me underneath, Freddie— you know that Mozart song? Like the, [*imitating Piano Concerto No. 21*] *bom, bom bom, bom bom*, like from *Jiro Dreams of Sushi*.

**Freddie:** Yes, yes, yes.

[*Mozart’s Piano Concerto No. 21 begins playing*]

**Will:** So when Henry does a mega-fart, it’s a symphony that has movements. First—

**Freddie**: Not bowel movements, though.

**Will:** First a movement of silence, right? And then you just sense that something in the air around you has changed. And—  
  
**Freddie:** A disturbance in the force.

**Will:** Here’s what’s incredible about a beefy Henry, all-vegetable, all-bean diet fart. Is *THEN* you hear something, and it sounds like a whisper of wind. That’s the second movement.

**Beth:** Oh, man.

**Will:** In the third movement, we really begin. We add fire to it. And you feel it first in your body, on your skin, before it comes to your nose.  
  
**Freddie:** Oh, no. No, no, no.

**Will:** And it’s just a pungent, earthy scent that goes through your nostril, into your brain itself. You think of every truckstop bathroom you’ve ever been into. It’s like 20 *Ratatouille* moments all colliding into your head at the same time.

**Freddie:** [*laughing*] What! Why— how dare you invoke that movie.

**Will:** And then we reach the real fire, the crescendo, as a second layer of smell. It’s like a sulphur fart, followed by like kind of a poop fart. You’re like, did he shit himself? It doesn’t make sense that it smells so much like poop. He doesn’t— not looking like he pooped. And then—

**Matt:** Is it that taste that like lands on your tongue?  
  
**Will:** That brings us, *[all laughing]* to act five!

**Freddie:** Fuck off.

**Will**: The taste.

**Freddie:** Fuck off.

**Anthony:** The prestige.  
  
**Will:** The prestige!

**Beth:** [*with a Cockney accent*] No every fart has three parts. Or acts.  
  
**Anthony:** [*with a Cockney accent*] They show you a normal fart, but is it really normal.

[*music ends*]

**Anthony:** Remember when Will wanted us to not talk about dicks so much?  
  
**Beth:** Yeah.  
  
**Anthony:** Because he wanted to keep this podcast classy?  
  
**Beth:** Mhmm.

**Anthony:** Okay, so as that fart happens, you see the van begin to rise up from out of the muck a little bit. *[Will laughs]*

**Freddie:** Fuck. What the fuck?  
  
**Anthony:** You see an arm crawl out from under the undercarriage of the van, and then another arm.

**All:** Oh, no!

**Anthony:** You see the arms dig themselves in the mud—  
  
**Freddie:** No!  
  
**Anthony:** -and start pushing up, and you see the smiling large-nostriled face of The Library.

[*all screaming in the background*]  
  
**Anthony:** And he goes—

**The Library:** [*sing-song*] Delectable!

**Anthony:** And he’s wearing the van like a fucking hermit crab.

**Freddie:** What!  
  
**Will:** Oh my god!

**Matt:** No!

**Beth:** It was him, he farted.

[*all laugh*]

**Freddie:** Oh no.

[*outro music plays*]

**Freddie:** Dungeons and Daddies is Matt Arnold as Darryl Wilson, Anthony Burch as our DM, Will Campos as Henry Oak, Beth May as Ron Stampler, and myself - Freddie Wong - as Glenn Close. Theme song and outro is a song called Alright by Maxton Waller.

This week, thank you to Robert Moore for submitting a cool item we used in the campaign, one of the many perks of being a Patreon supporter. Another, is that you get a shoutout from ya boy! So shoutout to James Eisengruber, Victor Tabling, Andrew Jay, Mike Ool, and Chrysalis, for supporting us on Patreon and that Patreon is patreon.com/dungeonsanddads and this week we’ve got something special.  
  
This Halloween, October 31st, we’re releasing Part 1 of At the Mountains of Dadness. A 3-part spooky prequel miniseries that we’re releasing biweekly. Starring the grandfathers of the four dads. This was the stretch goal that we hit, so thank you everyone for supporting us and helping us hit it.

Matt plays Robert Wilson, a bookish line producer who dreams of becoming a stuntman. Will is Hildy Russet, the plucky, undercover reporter dreaming about uncovering a big scoop. Beth plays Stud Stampler, a set construction worker who dreams of being on the silver screen, and I play a cocky, washed-up silent film star who dreams of his glory days, by the name of Meryll Streep. This is free to all Patreon supporters at every level, so head on over to patreon.com/dungeonsanddads if you want to hear this when it comes out. And when you’re over there, maybe uh, you’ll see something in one of those tiers that uh, tickles your fancy, I don’t know, check it out, it’s a cool website.

Boy, we hyped up this episode social— well, I hyped up this episode social media didn’t I? Well, it gets a little bit gross what can I say? Thank you to everyone listening and, oh, sorry, you didn’t hear about the social media? Bru-ha-ha? Well, you’re missing out. Miss *in* at dungeonsanddads on Twitter, bit.ly/dungeondads for a private Facebook group, r/dungeonsanddaddies for that subreddit, and bit.ly/DADGUT all caps for the group transcription project.

Next episode coming at you in another two weeks, that’s going to be November 12, and this week we’re going to do something a little different for the easter egg. This time it’s going to be Max Waller’s new theme song for At the Mountains of Dadness. Sit back, enjoy, happy Halloween everybody.

[*outro music plays*]

[*Jazz version of Alright by Maxton Waller begins playing*]